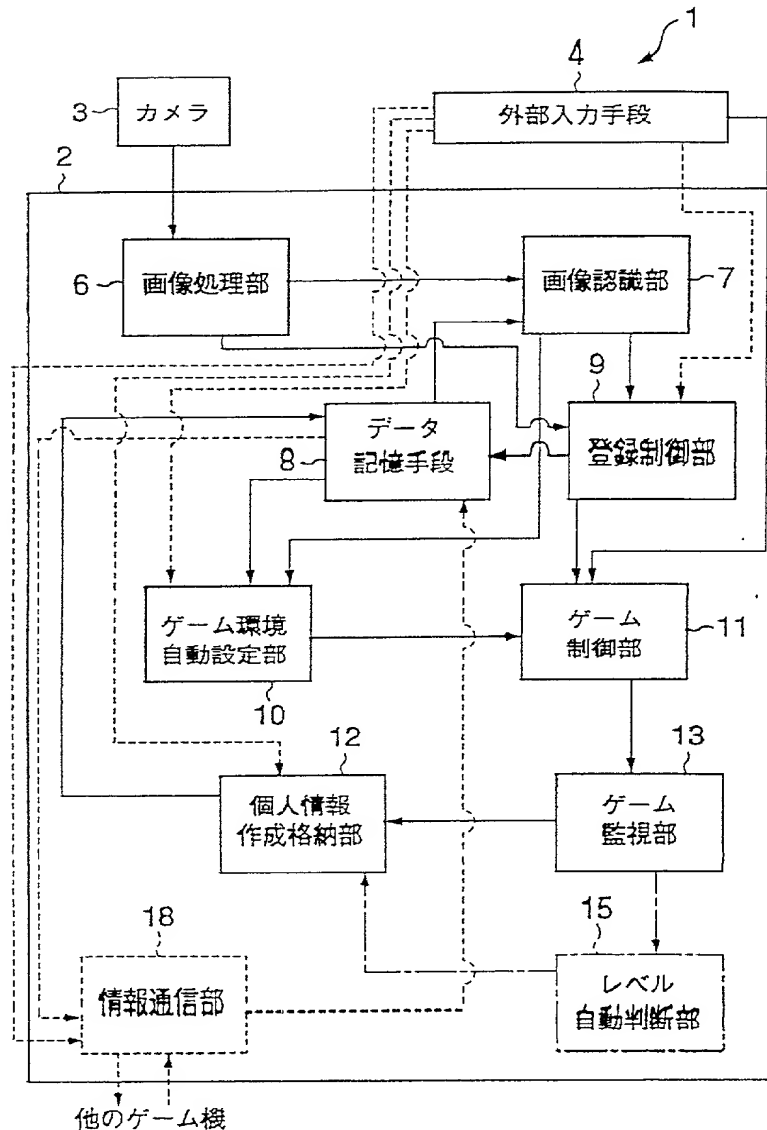


Fig. 1



他のゲーム機  
 another game machines

- 3: camera
- 4: external input unit
- 6: image processor
- 7: image recognizer
- 8: data storage
- 9: registration controller
- 10: game environment arranger
- 11: game controller
- 12: personal information generator/writer
- 13: game monitor
- 15: level determiner
- 18: information communicator

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Fig. 2

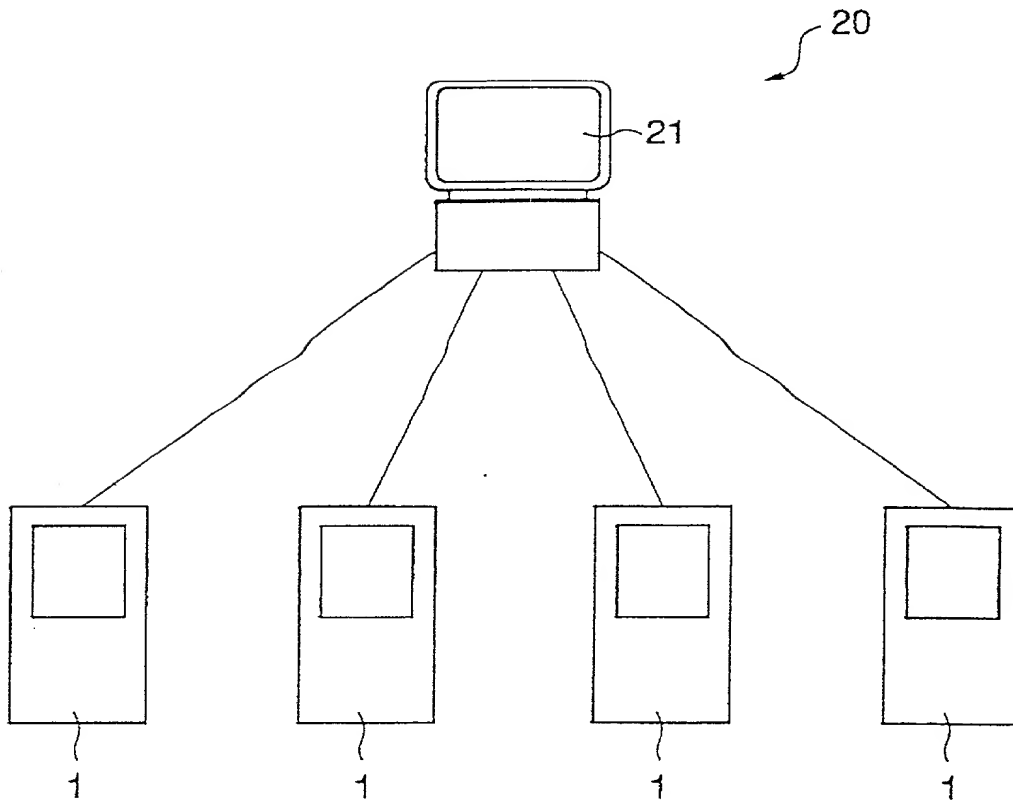
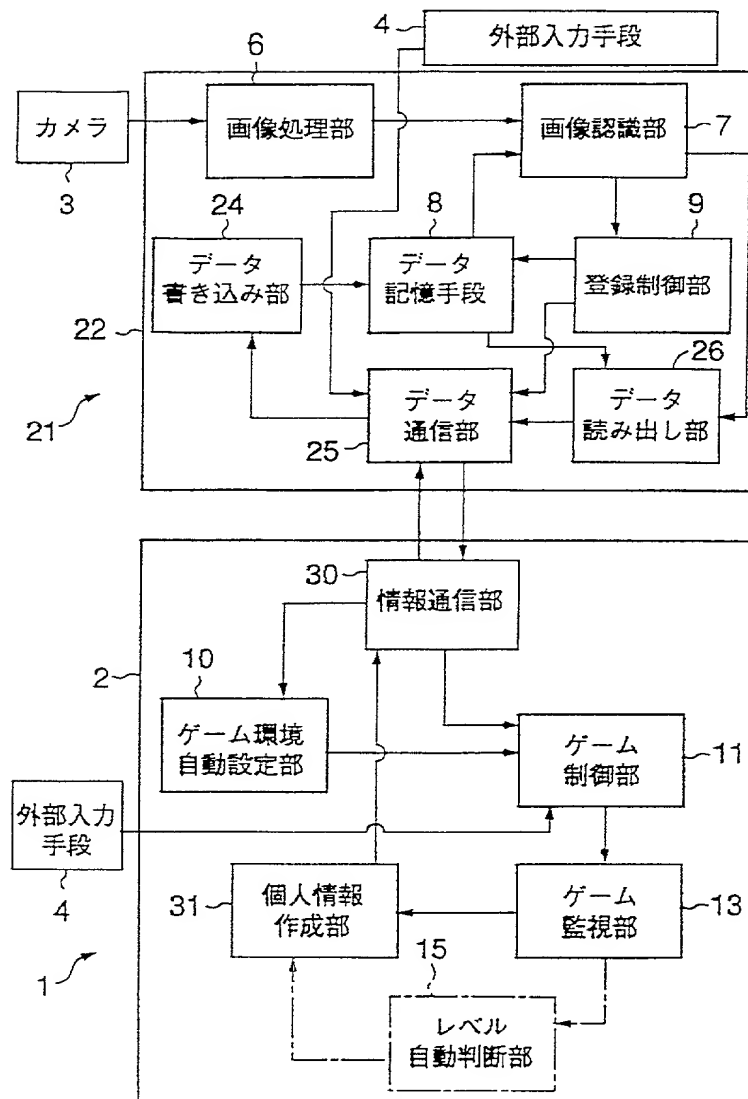


FIG. 2

Fig. 3



- |                               |                                    |
|-------------------------------|------------------------------------|
| 3: camera                     | 24: data writer                    |
| 4: external input unit        | 25: data communicator              |
| 6: image processor            | 26: data reader                    |
| 7: image recognizer           | 30: information communicator       |
| 8: data storage               | 31: personal information generator |
| 9: registration controller    |                                    |
| 10: game environment arranger |                                    |
| 11: game controller           |                                    |
| 13: game monitor              |                                    |
| 15: level determiner          |                                    |